



MACROMEDIA DREAMWEAVER – ADVANCED

A One Day Course Covers:

1. Working with Frames

- What are Frames?; Creating a Frameset
- Saving Frames and Framesets
- Modifying the Layout of a Frameset
- Frame and Frameset Properties; Setting a Link Target

1. Rollovers and Navigation Bars

- Rollovers
- Adding Image States to a Navigation Bar Using Behaviors
- Using the Insert Navigation Bar Tool
- Flash Buttons and Text

2. Libraries

- Creating a Library
- Modifying Library Items within the Library Panel

3. Defining Head Elements and Managing Keyboard Shortcuts

- Defining Head Elements
- Editing Meta Tags
- Orientation to Keyboard Shortcuts

4. Style Sheets

- Defining Style Sheets
- Applying Style Sheets to Multiple Pages

5. Layers

- Creating Layers
- Using the Layers palette
- Layer Style Sheets
- Layers and Behaviors
- Inserting Rich Media Objects

6. The History Palette

- The History Palette
- Recording Steps
- Saving Steps to the Commands Menu

7. Browser Targeting

- Browser Compatibility
- Converting Pages to Earlier Versions
- Browser Checking

8. Coding Tools

- Coding Tools



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